

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Trebuchet TBT-K7R

Movement Points:

Walking: 5 [6]

Running: 8 [9]

Jumping: 5

Engine Type: 250 Light

Tonnage: 50

Tech Base: Inner Sphere

Rules Level: Experimental

Role: Skirmisher

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Medium Laser	LA	5	5 [DE]	—	4	8	12
1	BattleMech Taser	LA	6	1 [DB,S,X]	—	1	2	4
1	Chain Whip	RA	—	3	—	—	—	—
2	ER Flamer	LT	4	2 [DE,H,AI]	—	3	5	7
1	Streak SRM 6	RT	4	2[Msl [M,C]	—	3	6	9
1	ER Medium Laser	RT	5	5 [DE]	—	4	8	12

Ammo: (Streak SRM 6) 15, (Taser) 10

BV: 1,415



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- ER Medium Laser
- BattleMech Taser

1-3

- BattleMech Taser
- BattleMech Taser
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Left Torso (CASE)

- Light Fusion Engine
- Light Fusion Engine
- ER Flamer
- ER Flamer
- Ammo (Streak SRM 6) 15
- Ammo (Taser) 5

1-3

- Ammo (Taser) 5
- CASE
- Endo Steel
- Triple Strength Myomer
- Triple Strength Myomer
- Triple Strength Myomer

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Jump Jet
- Jump Jet

Head

- Life Support
- Sensors
- Cockpit
- Endo Steel
- Sensors
- Life Support

Center Torso

- Light Fusion Engine
- Light Fusion Engine
- Light Fusion Engine
- Gyro
- Gyro
- Gyro

1-3

- Gyro
- Light Fusion Engine
- Light Fusion Engine
- Light Fusion Engine
- Jump Jet
- Roll Again

4-6

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Chain Whip
- Chain Whip

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Roll Again

4-6

Right Torso

- Light Fusion Engine
- Light Fusion Engine
- Streak SRM 6
- Streak SRM 6
- ER Medium Laser
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Triple Strength Myomer
- Triple Strength Myomer
- Triple Strength Myomer
- Roll Again

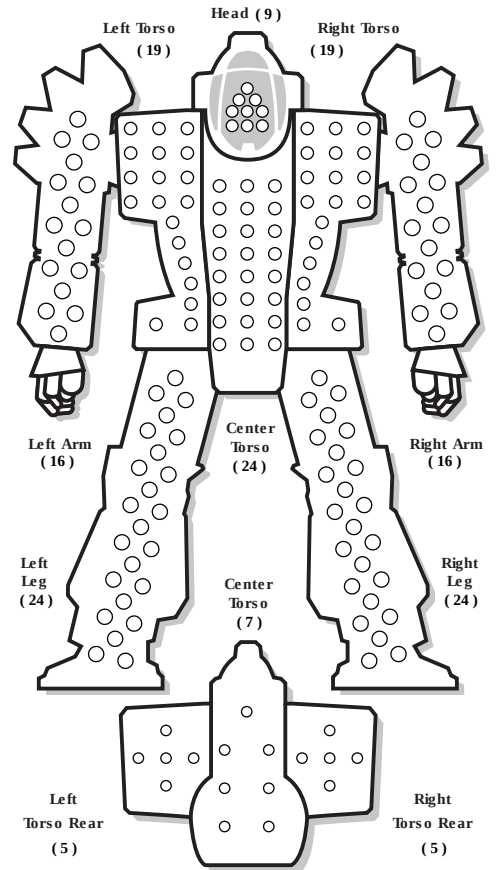
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Jump Jet
- Jump Jet

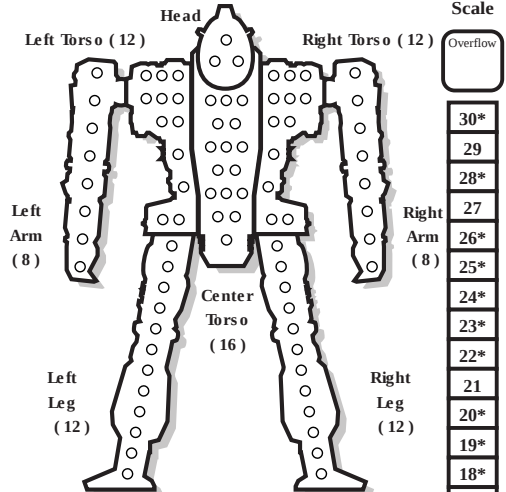
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects
30	Shutdown
28	Ammo Exp, avoid on 8+
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Exp, avoid on 6+
22	Shutdown, avoid on 8+
20	-4 Movement Points
19	Ammo Exp, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
10	-2 Movement Points
8	+1 Modifier to Fire
5	-1 Movement Points

Double Heat Sinks:
10 (20)

